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FIG. 1

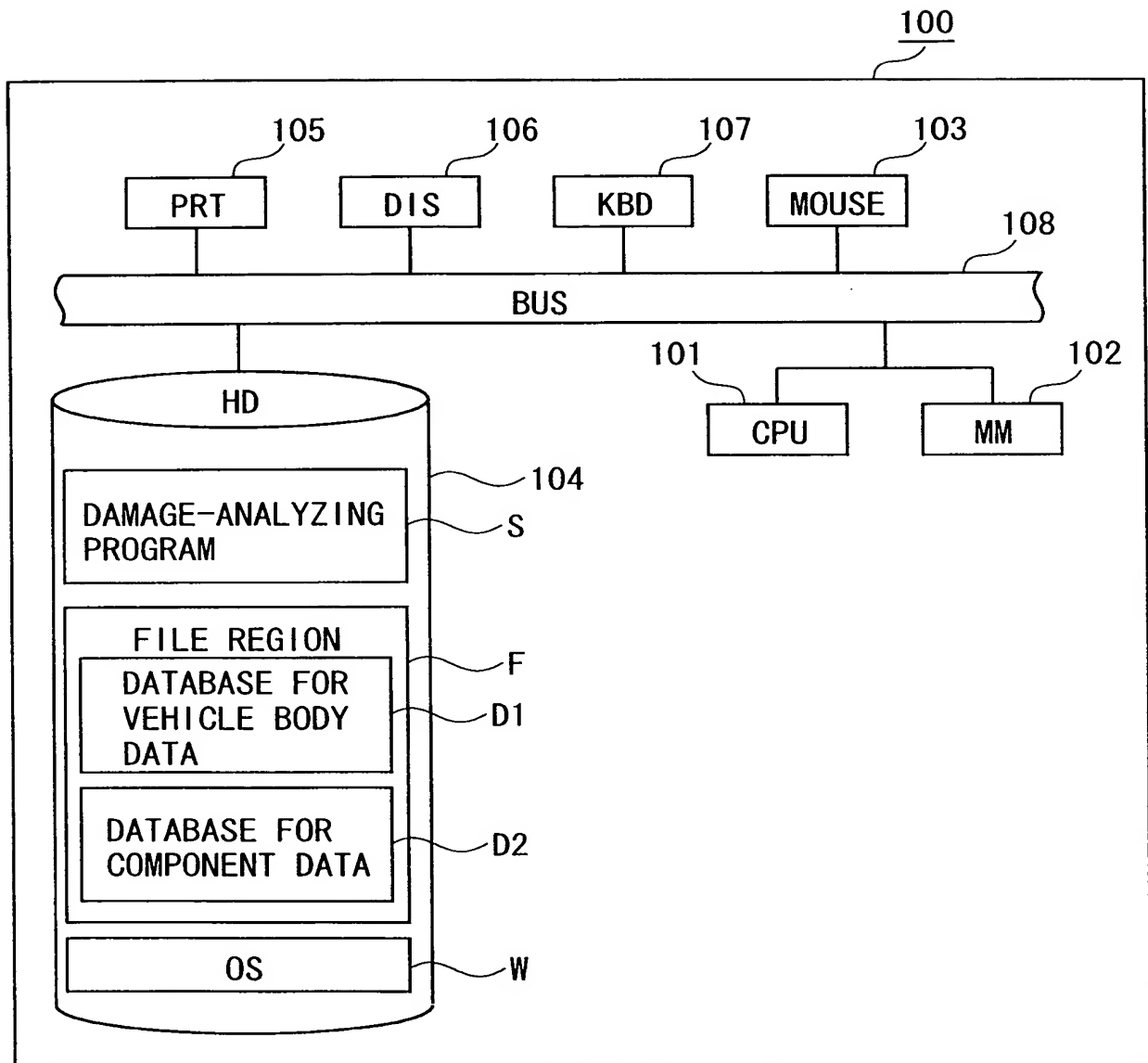


FIG. 2

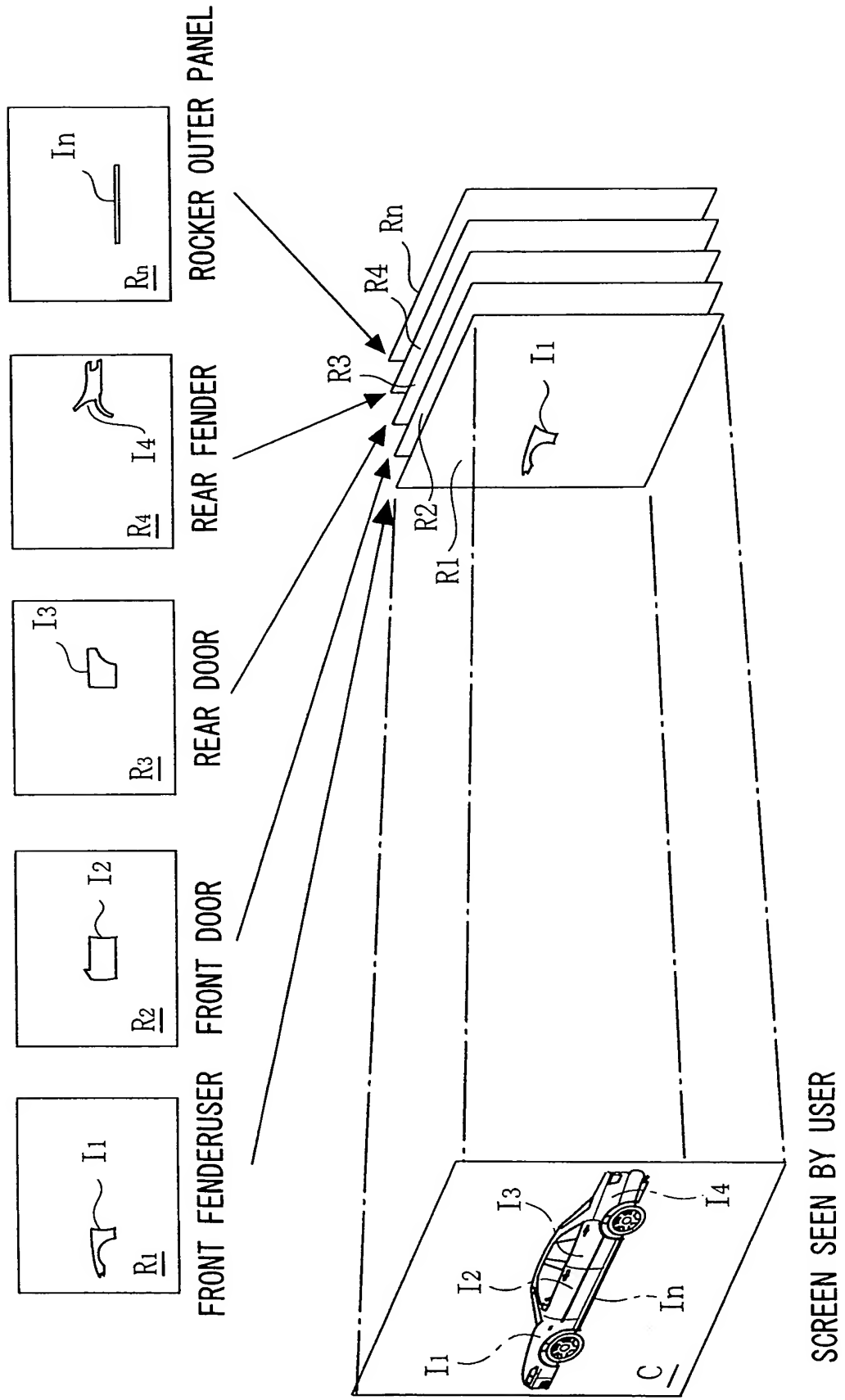


FIG. 3

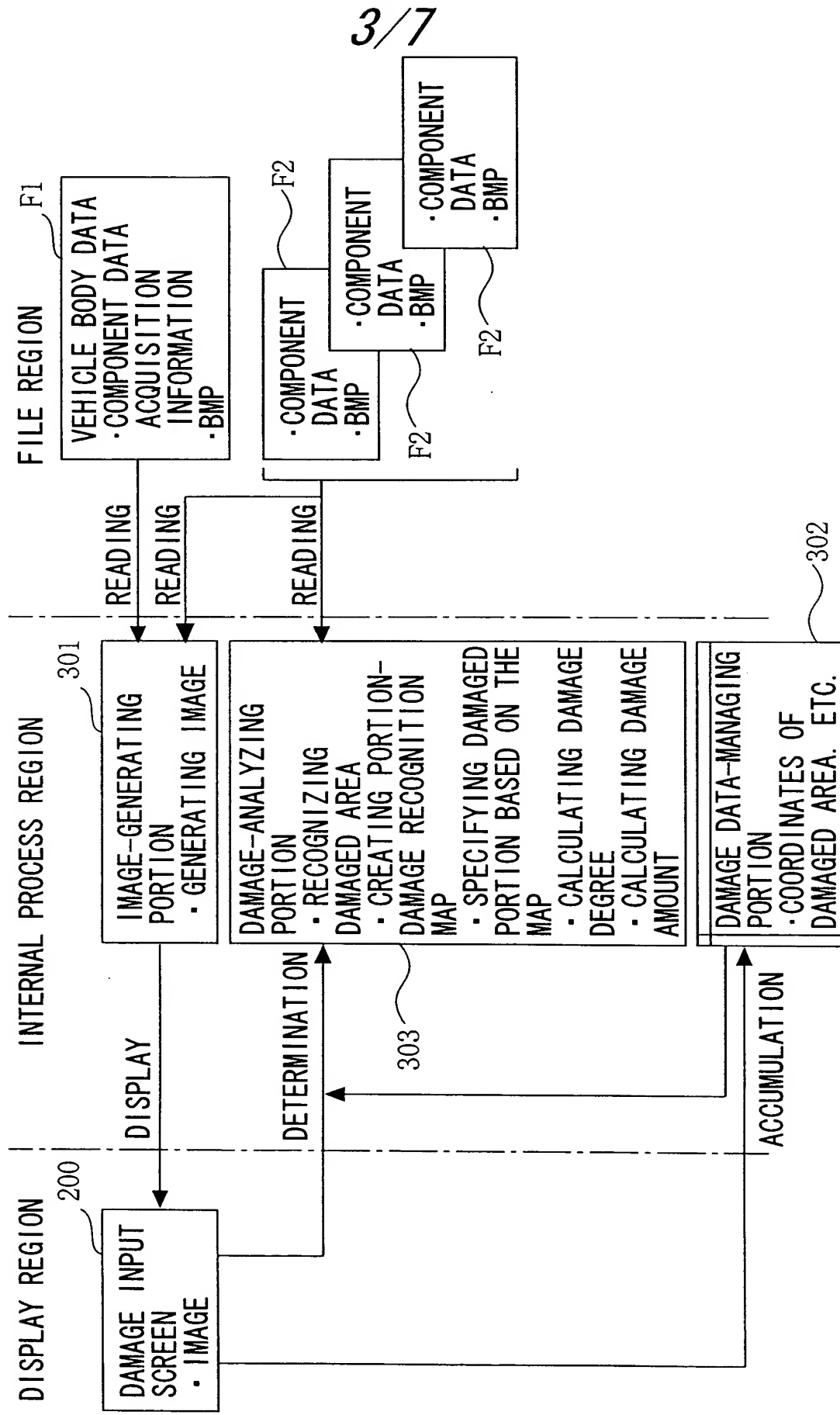


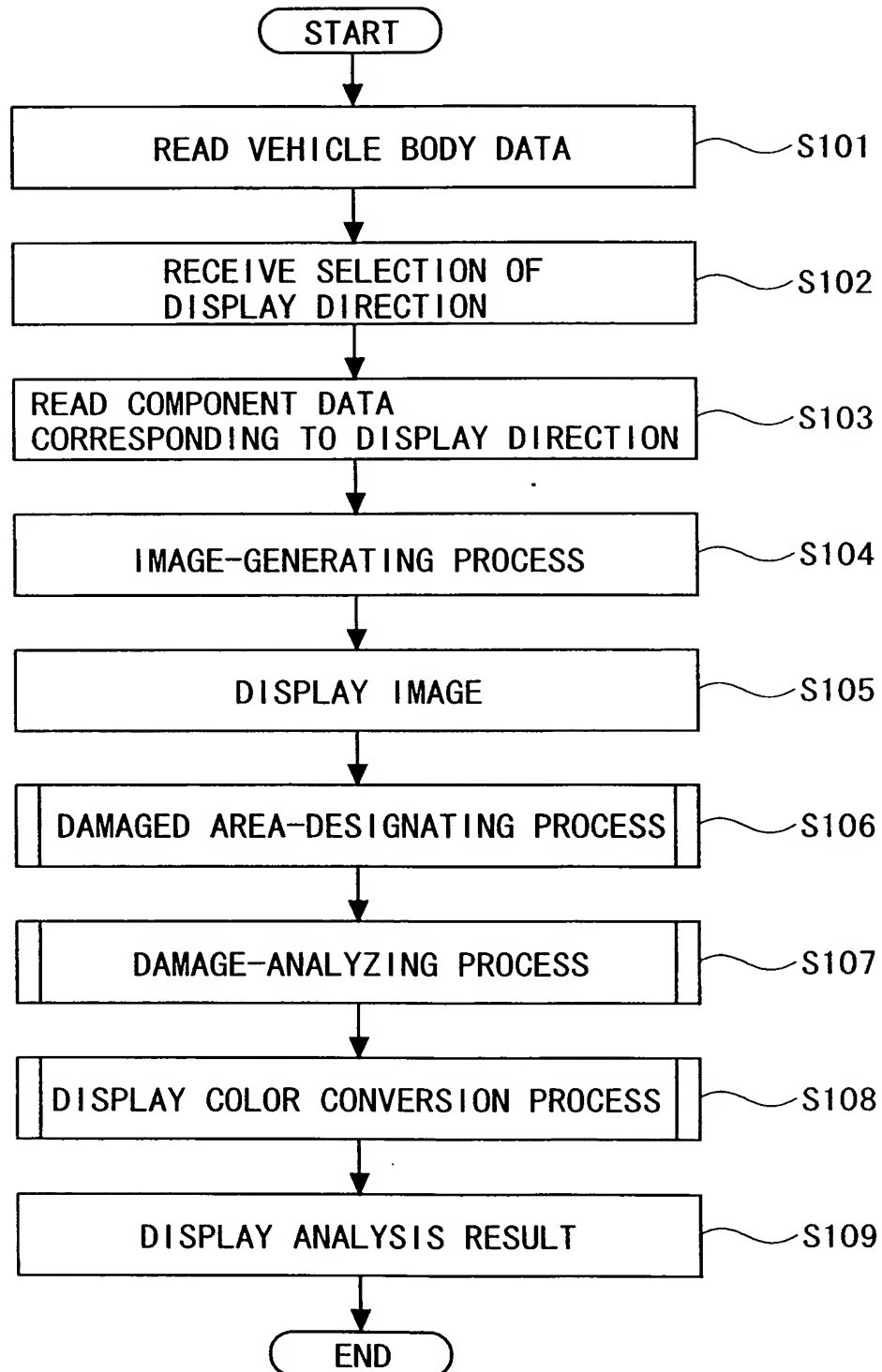
FIG. 4

<input type="checkbox"/> DAMAGE INPUT SCREEN		<input type="button" value="F6 LINK TO IMPORT PHOTO"/> <input type="button" value="F12 EXIT"/>	
<input checked="" type="checkbox"/> ALL CLEAR			
OPERATION PROCEDURE	VEHICLE INFORMATION		
<input type="checkbox"/> VEHICLE INSPECTION	CATEGORIZATION NUMBER <input type="text"/> - <input type="text"/> CAR TYPE <input type="text"/> XXXX		
<input type="checkbox"/> DAMAGE INPUT	PRODUCTION YEAR <input type="text"/> YEAR <input type="text"/> MONTH <input type="text"/> VEHICLE BODY NUMBER <input type="text"/> 0-0 COLOR NO. <input type="text"/> SUPER WHITE II 40		
<input type="checkbox"/> REVIEW	DAMAGE INFORMATION		
<input type="button" value="ILLUSTRATION ANGLE"/>		<input type="button" value="EDIT ILLUSTRATION"/>	
<input type="button" value="INPUT DAMAGED AREA"/>		<input type="button" value="SWITCH DAMAGE INPUT"/>	
<input type="button" value="SELECT INNER PLATE FRAME"/>		<input type="button" value="SITE LIST"/>	
<input type="button" value="GO TO SUMMARY BREAKDOWN"/>			

FIG. 5

Figure 1 is a schematic diagram of a vehicle damage assessment system interface. The interface is divided into several sections. At the top, there are buttons for "DAMAGE INPUT SCREEN" and "F12 EXIT". Below these are "F6 LINK TO IMPORT PHOTO" and "ALL CLEAR" buttons. The main area is titled "VEHICLE INFORMATION" and contains fields for "CATEGORIZATION NUMBER", "CAR TYPE", "PRODUCTION YEAR", "MONTH", "VEHICLE BODY NUMBER", and "COLOR NO.". To the right of these fields is a "DAMAGE SHAPE" section with icons for square, circle, triangle, and dash. Below the "VEHICLE INFORMATION" section is a "DAMAGE INFORMATION" section with buttons for "ILLUSTRATION ANGLE", "EDIT ILLUSTRATION", "INPUT DAMAGED AREA", "SWITCH DAMAGE INPUT", "SELECT INNER PLATE FRAME", and "SITE LIST". The central part of the interface shows a car illustration with a "DAMAGE COMMENT" box overlaid, listing "DENT", "UNEVENNESS", "SCUFF", "RUST", and "SCRATCH". To the right of the car is a "DAMAGE AREA" section with a "5 dm²" input field. At the bottom, there are "CANCEL" and "OK" buttons, and a "GO TO SUMMARY BREAKDOWN" button. The interface is labeled with various reference numerals: 200 for the top bar, 202 for the main content area, 203 for the "DAMAGE AREA" input, 204 for the car illustration, 205a for the "DAMAGE COMMENT" box, and 205b for the "DAMAGE SHAPE" section.

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FIG. 6



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FIG. 7

